

2nd Formosa  
International  
Bowling Classic

Rule Book

MARCH 5-9, 2025  
DongDong Bowling Alley  
Taoyuan, TAIWAN



# 1. Organization and Sanction

This event is organized, planned, and hosted by Keep Rolling Ltd, E&J's Bowling Academy, sponsor by Roller House ProShop, Dong Dong Bowling Alley and E7 Play Ltd, and sanctioned by Chinese Taipei Bowling Association, Asian Bowling Federation (ABF), and the International Bowling Federation (IBF). The competition will be conducted according to the rules accordance to the World Bowling Playing Rules as September 2019.

## 2. Eligibility

The tournament is open to all countries and associations. However, participants must obtain approval and proof of participation from their respective associations. Failure to do so may result in the event organizers having the right to reject the bowler's participation. Additionally, if a bowlers wishes to participate in different group, they must meet the requirements described in section 4 and must obtain score verification from their affiliated association (if needed).

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# 3. Division Classifications

## 3.1. Open Division

Open to all bowlers approved by their respective countries.

## 3.2. Spinner Division

Open to all spinner bowlers approved by their respective countries.

## 3.3. Graded Division

3.3.1. Bowlers with an average score not higher than 195.

3.3.2. Not affiliated with any professional league.

3.3.3. Not a member of national team since January 1 2021.

3.3.4. Not in top 3 in any events or achieve top 16 in all events in Taiwan National Games Tainan 2023 and Taiwan National Games New Taipei City 2021.

## 4.4. Youth Division

Open to all bowlers under the age of 22 (born after January 1, 2003).

## 4.5. Senior Division

Open to all bowlers aged 50 or older (born before December 31, 1975).

## 4.6. Multiple Division

Bowlers can register for multiple divisions.



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# 4. Date and Venue

5th-9th March 2025, DongDong Bowling Alley,  
Taoyuan

# 5. Handicap

Female: 6 points per game

Youth 17 years old and below: 6 points per game

Senior 55 to 59 years old: 6 points per game

(born between 1966-1970)

Senior after 60 years old: 8 points per game

(born before 1965)

Additional 1 point for each year born before 1965

# 6. Format

## 6.1. Qualifying Rounds

The qualifying rounds consist of 3 days of competition, 4 squads, with 5 games played each day, 15 games in total.

## 6.2. Desperado (Open and Graded Division only)

The top 3 bowlers of each registered division advance to the final round 1.



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## 6.3. Finals

### 6.3.1. Open Division (3 Rounds)

Top 3 Local and Overseas bowlers from Qualifying Round are seeded and automatic advance to Round 2.

#### 6.3.1.1. Round 1 (6 games, 48 bowlers)

Non-seeded bowlers from Qualifying Round ranking from 1st to 45th and top 3 bowlers from Desperado advance to Round 1.

#### 6.3.1.2. Round 2 (6 games, 32 bowlers)

Top 26 and 6 seeded bowlers from Round 1 will advance to Round 2.

#### 6.3.1.3. Round 3 (Stepladder Final)

The Stepladder Finals will be played in 3 Stages. In Stage 1, the 4th, 5th & 6th position bowlers will bowl one game starting from scratch. The bowler with the highest score will continue to Stage 2. The bowler with the second highest score will be declared the 5th position bowler and the bowler with the lowest score will be declared the 6th position bowler. In Stage 2, the winner from Stage 1 will meet the



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2nd and 3rd position bowlers for another one game match starting from scratch. The bowler with the highest score will continue to Stage 3. The bowler with the second highest score will be declared the 3rd position bowler and the bowler with the lowest score will be declared the 4th place position bowler. In Stage 3 the winner from Stage 2, will then challenge the 1st position bowler in a one-plus-one match game starting from scratch. In the event that the 1st position bowler wins the first game, he will be declared the Champion. If the 1st position bowler loses the first game, there will be one more roll-off game starting from scratch to decide the Champion.

### 6.3.2. Spinner Division (2 Rounds)

#### 6.3.2.1. Round 1 (8 games, 32 bowlers)

Top 32 bowlers from the Qualifying Round advance to Round 1.

#### 6.3.2.2. Round 2 (Stepladder Final)

The Stepladder Finals will be played in 2 Stages. In Stage 1, the 4th, 3rd & 2nd position bowlers will



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bowl one game starting from scratch. The bowler with the highest score will continue to Stage 2. The bowler with the second highest score will be declared the 3rd position bowler and the bowler with the lowest score will be declared the 4th place position bowler. In Stage 2, the winner from Stage 1 will then challenge the 1st position bowler in a one-plus-one match game starting from scratch. In the event that the 1st position bowler wins the first game, he will be declared the Champion. If the 1st position bowler loses the first game, there will be one more roll-off game starting from scratch to decide the Champion.

### **6.3.3. Graded Division (2 Rounds)**

#### **6.3.3.1. Round 1(10 games, 32 bowlers)**

Top 29 bowlers from Qualifying Round and Top 3 bowlers from Desperado will bowl a total of 10 games to decide who advance to Round 2 (stepladder Final).

#### **6.3.3.2. Round 2 (Stepladder Finals)**

The Stepladder Finals will be played in 2 Stages. In Stage 1,



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the 4th, 3rd & 2nd position bowlers will bowl one game starting from scratch. The bowler with the highest score will continue to Stage 2. The bowler with the second highest score will be declared the 3rd position bowler and the bowler with the lowest score will be declared the 4th place position bowler. In Stage 2, the winner from Stage 1 will then challenge the 1st position bowler in a one-plus-one match game starting from scratch. In the event that the 1st position bowler wins the first game, he will be declared the Champion. If the 1st position bowler loses the first game, there will be one more roll-off game starting from scratch to decide the Champion.

#### 6.3.4. Youth Division (2 Rounds)

##### 6.3.4.1. Round 1 (6 games, 24 bowlers)

Top 6 local bowlers, Top 6 overseas bowlers and the next 12 highest-ranked bowlers from the Qualifying Round will advance to Round 2.

##### 6.3.4.2. Round 2 (Stepladder Final)



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The Stepladder Finals will be played in 2 Stages. In Stage 1, the 4th, 3rd & 2nd position bowlers will bowl one game starting from scratch. The bowler with the highest score will continue to Stage 2. The bowler with the second highest score will be declared the 3rd position bowler and the bowler with the lowest score will be declared the 4th place position bowler. In Stage 2, the winner from Stage 1 will then challenge the 1st position bowler in a one-plus-one match game starting from scratch. In the event that the 1st position bowler wins the first game, he will be declared the Champion. If the 1st position bowler loses the first game, there will be one more roll-off game starting from scratch to decide the Champion.

#### 6.3.5. Senior Division (2 Rounds)

##### 6.3.5.1 Round 1 (6 games, 24 bowlers)

Top 24 Bowlers from Qualifying Round will bowl a total of 6 games to decide who advance to Round 2 (stepladder Final).

##### 6.3.5.2 Round 2 (Stepladder Final)



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The Stepladder Finals will be played in only 1 stage. Top two bowlers from Round 1 will bowl in a one-plus-one match game starting from scratch. In the event that the 1st position bowler wins the first game, he will be declared the Champion. If the 1st position bowler loses the first game, there will be one more roll-off game starting from scratch to decide the Champion.

## 7. Format Adjustment

The organizing committee reserve the right to redistribute the tournament time and retain the authority to open additional squad if necessary. Any potential adjustments will be determined by the organizing committee. Participants should stay informed through the official page/group/channel regarding the new schedule or any changes made.



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## 8. Check-in Protocol

Participants are required to complete the check-in process at the registration counter personally. The check-in counter will be open one hour before the scheduled start of each session, and will close 15 minutes before the start of the competition. It is crucial for participants to adhere to the specified check-in times. Failure to check-in within the designated time will result in the cancellation of their eligibility for that squad and the organizers reserve the right not to refund the registration fee in such cases.



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# 9. Fees

## 9.1. Qualifying Round

Open Division: NTD\$10,000

Spinner, Graded Division: NTD\$8,000 for each

Senior Division: NTD\$5,000

Youth Division: NTD\$3,500

## 9.2. Multiple Division

Open and participate in either Spinner or Graded:  
NTD\$14,000

Open and participate in both Spinner and Graded:  
NTD\$18,000

participate in both Spinner and Graded: NTD\$12,000

## 9.3. Discount for Senior and Youth Division

Pay more NTD\$2,000 only for Senior participants in  
the Open, Spinner, or Graded.

Pay more NTD\$1,000 only for Youth participants in  
the Open, Spinner, or Graded.



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#### 9.4. Finals

Open Division: NTD\$5,000

Spinner Division: NTD\$3,000

Graded Division: NTD\$3,000

Senior Division: NTD\$2,000

Youth Division: NTD\$1,500

#### 9.5. Desperado

Open Division: NTD\$2,000

Graded Division: NTD\$1,500

## 10. Score Confirmation

Players or their respective coaches are responsible for verifying the scores after each round and sign the official score confirmation sheet. Once the score confirmation sheet is signed by the player or coach, the scores are considered confirmed and cannot be changed. If there is no signature from the player or coach on the official score confirmation sheet, it will be treated as an confirmation of the scores.



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# 11. Interrupted Games

- 11.1. If the competition is disrupted due to equipment malfunctions, or any other undesirable events, the tournament committee may decide to move the competition to another lane. In such cases, the game must resume from the interruption point.
- 11.2. Any undesirable event result in the deletion or loss of scores, and the scores cannot be retrieved or remembered, players should restart the affected game. However, scores that have already been officially recorded should still be calculated.
- 11.3. If the unrecorded frames exceed one frame, the entire match will be voided, and a new match will be rescheduled.
- 11.4. If only one frame is not recorded, the player should continue bowling from the last frame recorded.



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# 12. Ball and Equipment

12.1. All participating players should personally inspect whether the weight or qualifications of the competition ball they use comply with the standards before participating in the event. If, at any point during the competition, a bowler is found to be using an ineligible ball, the player will be disqualified from that squad. Any prize money and rankings obtained by the player in the current event will be revoked. If the event organizing committee determines that the use of an ineligible ball by a player is intentional, the committee may report it to the ABF Executive Committee for additional penalties.

12.2. The following 2 bowling balls are now removed from the USBC Ball list and would not be approved to be used in this tournament.

12.2.1. 2016-2017 Purple Hammer - identified by serial numbers that start with either a "6" or "7".

12.2.2. Storm Spectre.



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## 13. Ball Resurfacing

Changing the surface of the ball is not allowed between games. If the surface of the ball is altered, the ball cannot be used for that squad, and the score for that game will counted as zero.

## 14. Tie-Breaking Procedure

14.1. If a tie occurs during the qualifying rounds, the ranking will be determined based on the highest single-game score among the tied players. The player with the higher singlegame score will be ranked higher. If a tie still exists after this comparison, the highest squad score will be ranked higher. If a tie still exists, the tied players will bowl one additional game, and the player with the higher score will ranked higher. If a tie still exists, additional roll-offs will be conducted until a



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winner is determined, and the organizing committee reserves the right to decide when and where these roll-offs will take place.

14.2. In the event of a tie during the finals, the tied players will participate in a roll-off with one additional throw, and the player with with the higher score will be ranked higher. If a tie persists, additional roll-off will be conducted until a winner is determined.

## 15. Cheating

If a bowler is found to be in violation of rules or cheating in terms of scores, qualifications, or any other aspect, their participation in the entire competition will be immediately disqualified. Any awards or prizes obtained during the event will be revoked, and the incident will be reported to the Asian Bowling Federation and the player's national association.



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# 16. Bowlers Attire

- 16.1. For Men: No shorts, tank tops, sleeveless shirts, jeans, or hats during the competition.
- 16.2. For Women: No tank tops, sleeveless shirts, jeans, or hats during the competition.
- 16.3. General Requirements: Tops such as polo shirts, round-neck bowling jerseys, high-neck bowling jerseys, and proper bowling shoes are required for participation in this event. Organizing committee may disqualify bowlers with improper attire and all paid fee will not be refunded.

# 17. Protest

## 17.1. Scores

Protests regarding scores must be submitted in writing to the organizing committee within 12 hours after the end of the session. Protests related to the step-ladder finals must be submitted to the organizing committee before the awards ceremony, and protests submitted after



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the awards ceremony will not be considered.

#### 17.2. Fouls

Protests regarding fouls must first report to the competition referee before the next ball is thrown. Protests reported after the next ball is thrown will not be considered.

#### 17.3. Eligibility

Protests regarding eligibility must be submitted in writing to the organizing committee within 24 hours after the end of the session. Protests related to the step-ladder finals must be submitted to the organizing committee before the awards ceremony, and protests submitted after the awards ceremony will not be considered.

17.4. The Organizing Committee reserves the right to accept any entry they deem fit.

17.5. Any matters arising and not covered in this Tournament Rules will be decided by the Organizing Committee, whose decision shall be subject only to an appeal. Such Appeal should be made in writing and within 48 hours of the decision by any of the above.



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